

Ascentis Level 3 Certificate and Diploma

in

Technology Enhanced Learning Rule of Combination



Ofqual Number:	
Certificate	603/6305/8
Diploma	603/6306/X

Ofqual Start Date:	01/09/2020
Ofqual Review Date:	31/07/2022
Ofqual Certification Review Date:	31/07/2023

Qualification Overview

The aim of these qualifications is to provide practical skills and underpinning knowledge required to fulfil a Learning Technologist type role. Learning Technologists are specialist and critical in education and training organisations to design, implement, improve and innovate digital and online learning solutions. In modern education and training organisations, you will often find Learning Technologists or with a different title: Instructional Designer; Learning Designer; eLearning Developer; Educational Developer.

Aims

The aims of the qualification are:

- to equip learners with the essential knowledge and competencies specific to a Learning Technologist role or similar
- to allow learners to study a diverse range of units, combining them with a portfolio of evidence to complete a qualification
- to prepare learners for employment, progression into a higher role, further training or study

Target Group

This qualification is for learners, including;

- Young people aged 16 + including those at 17 or 18 where there is a duty for them to participate in education and/or training
- Young or adult learners who want to apply their existing computing, multimedia production or graphic and imagery skills into a new context
- Young or adult learners who have an interest in learning technology and/or digital and online learning design and want to develop their knowledge and competence of working in this occupation
- Young or adult learners who want to support educators in their development and delivery of digital and online learning
- Learners who are currently in a Learning Technologist role or similar and wish to undertake training or accreditation of their knowledge and skills
- Learners who are employed in a non-academic role in educational establishments who may wish to move into this sector
- Learners who are currently employed as teachers / lecturers and who wish to undertake training in this area as Continuing Professional Development (CPD)
- Unemployed learners wishing to enhance their work-related skills

Regulation Codes

Qualification reference number:

- Ascentis Level 3 Certificate in Technology Enhanced Learning: **603/6305/8**
- Ascentis Level 3 Diploma in Technology Enhanced Learning: **603/6306/X**

Assessment Method

All units are internally assessed through the learner building up a portfolio of evidence that covers the relevant assessment criteria, internally assessed and verified by the centre and then externally verified by Ascentis.

On completion of the learners' evidence for either the individual units or the certificate/diploma, the assessor is required to complete the Summary Record of Achievement for each learner. The Summary Record of Achievement asks assessors and the internal verifier to confirm that the rules of combination have been followed. This is particularly important in cases where a learner has taken units at different levels. The Summary Record of Achievement form is provided in Appendix 1

Rule of Combination

Ascentis Level 3 Certificate in Technology Enhanced Learning

Learners must achieve 19 credits from Group A (Mandatory units)

A (Mandatory Units)

Title	Level	Credit Value	GLH	Unit ref
Understanding roles, responsibilities and relationships in education and training	3	3	12	H/505/0053
The online learning environment	3	3	30	Y/618/3337
Understanding and using inclusive teaching and learning approaches in education and training	3	6	24	D/505/0052
Using Collaborative Technologies	3	3	30	D/618/3341
Principles of digital/online learning design	3	4	40	H/618/3339

Learners must achieve a minimum of 6 credits from Group B (Optional Units)

B (Optional Units)

Title	Level	Credit Value	GLH	Unit ref
Using Mobile and Classroom Technologies	3	3	30	K/618/3343
Understanding and developing own and others digital capabilities	3	3	30	D/618/3338
Professional and Personal Development	3	3	30	Y/618/3340
Using Social Media Technologies	3	3	30	H/618/3342
Using Immersive Technologies	3	3	30	M/618/3344
Website Production	3	3	30	T/618/3345
Audio and Video Production	3	3	30	A/618/3346
The digital/online learning project lifecycle	3	4	40	F/618/3347
Identifying and translating requirements for digital/online learning design	3	3	30	J/618/3348
Using storyboards for designing digital/online learning content	3	3	30	L/618/3349
Quality and Standards	3	3	30	J/618/3351
Graphic Design and Imagery	3	3	30	L/618/3352

Credits from other units
Credits from equivalent Units: Please contact the Ascentis office to request equivalences, and ask to speak to a member of the Qualifications Development Team.
Credits from exemptions: Please contact the Ascentis office to request exemptions and ask to speak to a member of the Qualifications Development Team.

Ascentis Level 3 Diploma in Technology Enhanced Learning

Learners must achieve a minimum of 24 credits from Group A (Mandatory units)

A (Mandatory Units)

Title	Level	Credit Value	GLH	Unit ref
Understanding roles, responsibilities and relationships in education and training	3	3	12	H/505/0053
The Online Learning Environment	3	3	30	Y/618/3337
Understanding and using inclusive teaching and learning approaches in education and training	3	6	24	D/505/0052
Understanding assessment in education and training	3	3	12	R/505/0050
Understanding and developing own and others' digital capabilities	3	3	30	D/618/3338
Professional and personal development	3	3	30	Y/618/3340
Using mobile and classroom technologies	3	3	30	K/618/3343

Learners must achieve a minimum of 12 credits from Group B (Optional Units-Technical)

B (Optional Units)

Title	Level	Credit Value	GLH	Unit ref
Using collaborative technologies	3	3	30	D/618/3341
Using Social Media Technologies	3	3	30	H/618/3342
Using immersive technologies	3	3	30	M/618/3344
Website production	3	3	30	T/618/3345
Audio and video production	3	3	30	A/618/3346

Learners must achieve a minimum of 12 credits from Group C (Optional Units-Creative)				
C (Optional Units)				
The digital/online learning project lifecycle	3	3	30	F/618/3347
Identifying and translating requirements for digital/online learning design	3	3	30	J/618/3348
Using storyboards for designing digital/online learning content	3	3	30	L/618/3349
Principles of digital/online learning design	3	4	40	H/618/3339
Quality and standards	3	3	30	J/618/3351
Graphic design and imagery	3	3	30	L/618/3352
Credits from other units				
Credits from equivalent Units: Please contact the Ascentis office to request equivalences, and ask to speak to a member of the Qualifications Development Team.				
Credits from exemptions: Please contact the Ascentis office to request exemptions and ask to speak to a member of the Qualifications Development Team.				

Recommended Guided Learning Hours

The recommended guided learning hours for the Certificate is 250

The recommended guided learning hours for the Diploma is 480

Total Qualification Time

The total qualification time for the Certificate is 250

The total qualification time for the Diploma is 480

Age Range of Qualification

This qualification is for learner's ages 16+ including those at 17 or 18 where there is a duty for them to participate in education and / or training

Contact & Further Information

New Centres please email hello@ascentis.co.uk or call 01524 845046

Existing Centres visit the Login area of our website to view the full specification.

Product Development for enquiries please email development@ascentis.co.uk